

medium-fi prototype

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CA: *Wending Lu*

Studio: *Friday 1:15pm*

overview



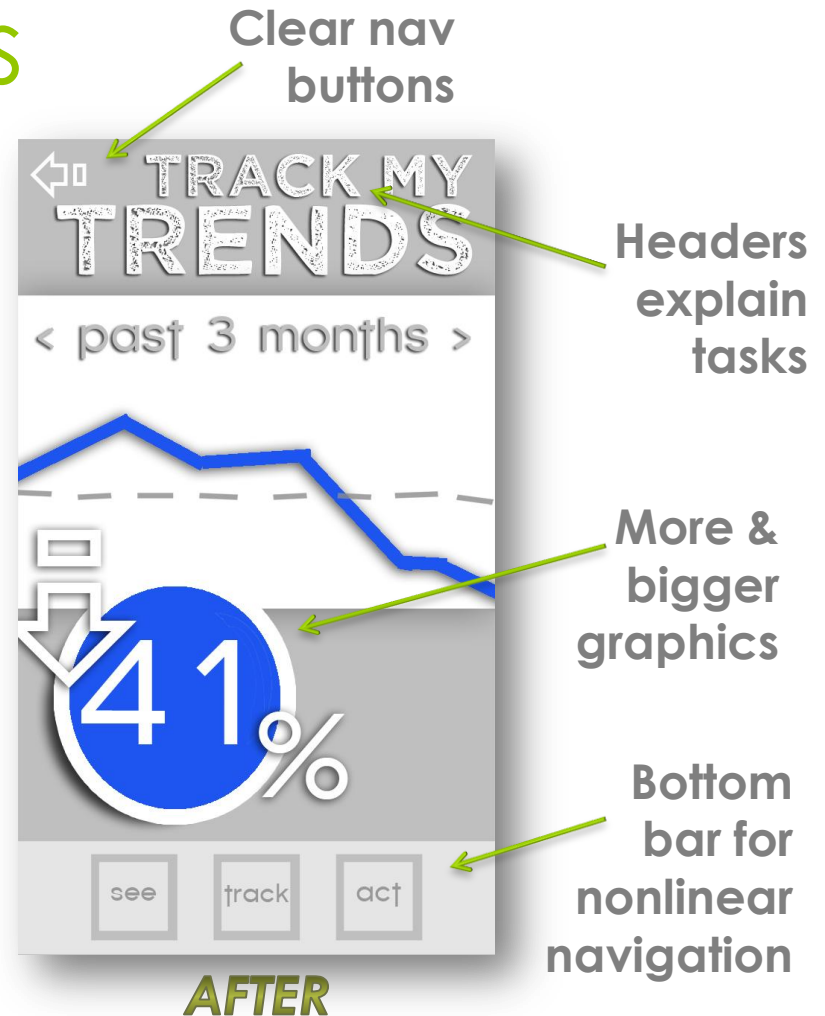
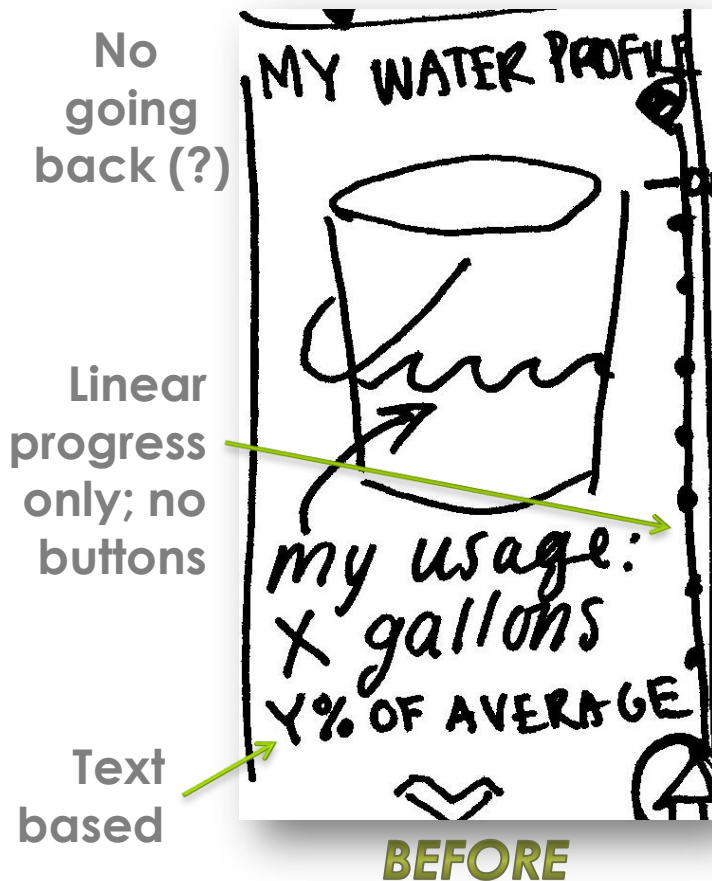
DROP

- i. **THE TASKS** we aim to rethink
- ii. **THE CHANGES** we made and why
- iii. **THE TOOLS** we used to make them

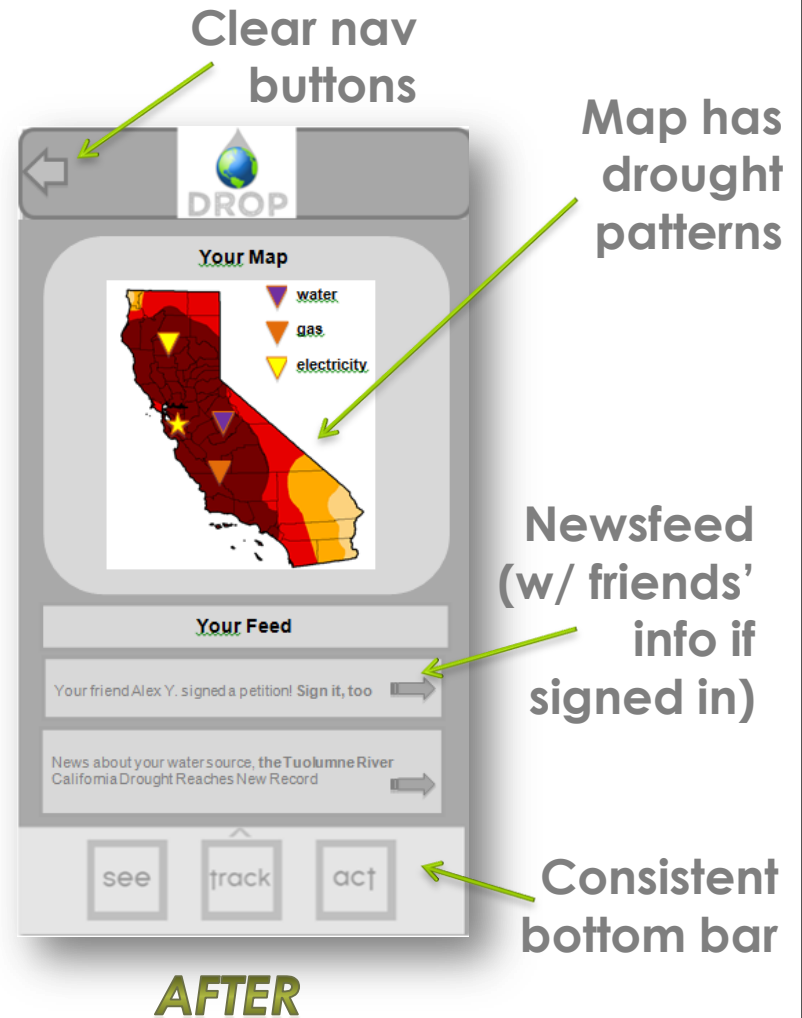
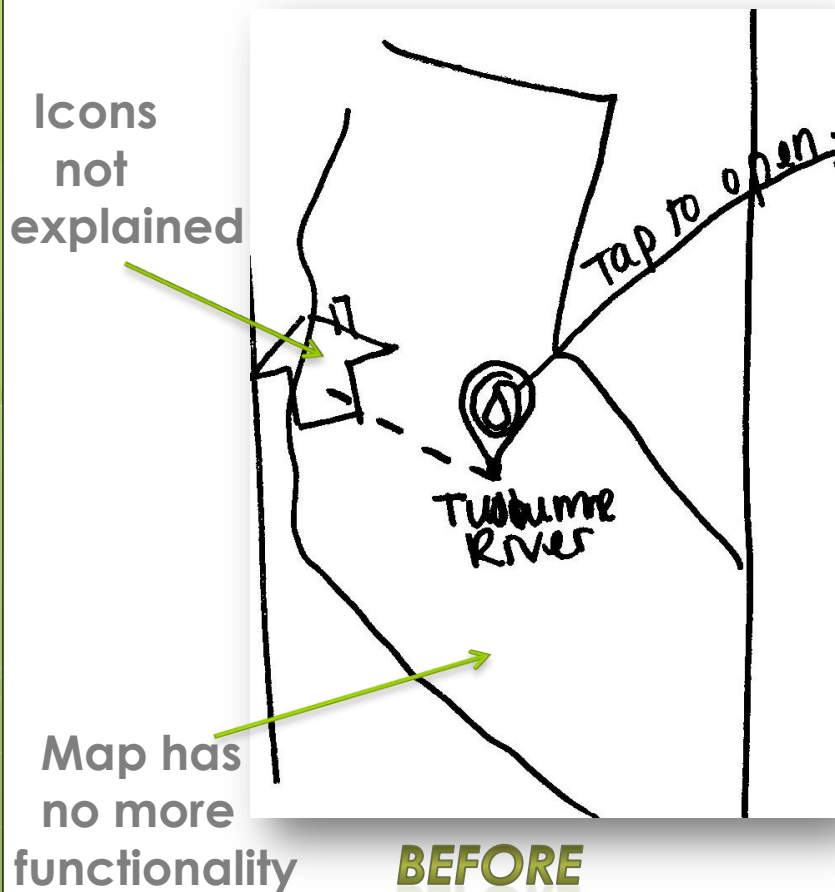
tasks

task	evolution
Stay updated about resources and the environment	<ul style="list-style-type: none">•No longer chronologically first•Map shows drought•No login required
Tracking own resource usage	<ul style="list-style-type: none">•3 resources' info entry separated•More visuals
Taking steps towards usage reduction	<ul style="list-style-type: none">•Political actions replaced by personal consumption actions

revised designs



revised designs



{ live demo }

prototyping tools

We tried...	We chose...	Because...
Proto.io		<ul style="list-style-type: none">• Couldn't upload screens from images
Invision	✓	<ul style="list-style-type: none">• Allows us to upload screens• Easy to collaborate
Marvel		<ul style="list-style-type: none">• Unintuitive tools
POP		<ul style="list-style-type: none">• In lo-fi prototype, interface proved difficult during user tests

sketching tools

We tried...	We chose...	Because...
Photoshop	✓	<ul style="list-style-type: none">• Easy to mock up designs in a standard file format• Wide range of functions
Pen and paper		<ul style="list-style-type: none">• Convenient for early stages only• Had to refine drawings digitally for prototype

summary



DROP

- aims to rethink 3 key user tasks
- has evolved through multiple iterations
- was prototyped using Photoshop + Invision
- now officially had its first demo! 😊

{ questions? }